

- ① K-means. clustering
- ② hierarchical clustering (computational intensive for large datasets)

NOTICE: Data Normalization maybe Required if attributes ranges very significantly.

Steps for K-means:

- ① define # of K.
- ② randomly assign obs to cluster centers C_1, C_2, \dots, C_k .
- ③ calculate the centroids of cluster centers $\mu_1, \mu_2, \dots, \mu_k$.
(mean)
- ④ calculate distance between each observation x_1, x_2, \dots, x_n and cluster centroids $\mu_1, \mu_2, \dots, \mu_k$.

$$d(x_i, \mu_j) = (x_1 - \mu_{j1})^2 + (y_1 - \mu_{j2})^2 + \dots \quad \text{or } \sqrt{\dots}$$

(sum of squared error)

(to reduce computation without sqrt)

- ⑤ calculate $SSE_T = SSE_1 + SSE_2 + \dots + SSE_k$

- ⑥ iterate (repeat) above until SSE_T does not decrease.

(choosing randomly initial points (centroids) are crucial for K-means)

Steps for Hierarchical clustering.

- ① calculate point-wise distances. (Euclidean / Manhattan)

squared euclidian (maybe this in exam)
euclidian.

→ generate proximity matrix.

- ② fuse (merge) the closest two.

- ③ calculate distance again. (either point-to-point ← euclidian/manhattan) and update matrix. or point-to-cluster ← linkage cluster-to-cluster ← linkage

- ④ fuse the closest two:

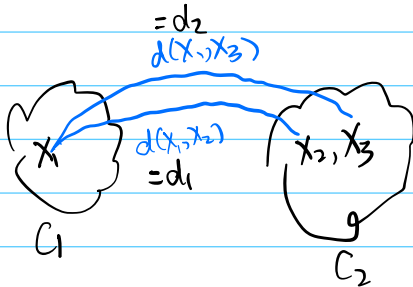
⑤ repeat until we reach the root of dendrogram.

how to calculate distances



- squared euc: $(x_a - x_b)^2 + (y_a - y_b)^2$
- euc: $\sqrt{(x_a - x_b)^2 + (y_a - y_b)^2}$
- manhattan: $|x_a - x_b| + |y_a - y_b|$

how to calculate point/cluster-to-cluster linkage? :



- $d(C_1, C_2) =$
- single: $\min(d_1, d_2)$
 - complete: $\max(d_1, d_2)$
 - average: $\frac{d_1 + d_2}{2}$
 - centroid: $d(\mu_1, \mu_2)$

(Single)

- min: Δ : can handle non-elliptical shapes
- ∇ : sensitive to noise and outliers

(Complete)

- max: Δ : less sensitive to noise and outliers ①
- ∇ : tends to break large clusters
- biased towards globular clusters ②

- average: Δ : same as ① (noise-outliers)
- ∇ : same as ② (biased)

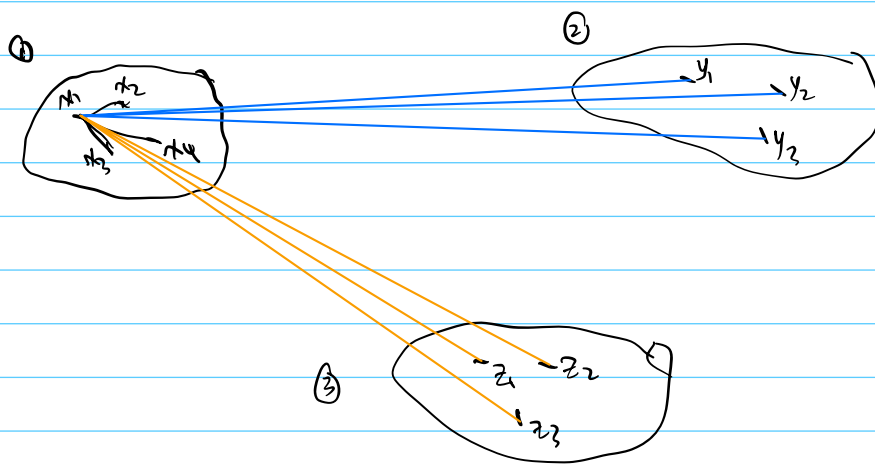
k-means vs hierarchical ?

k-means: Δ fast.

- ∇ because it uses mean. easy to be affected by the outliers

★ How we determined the best cluster?

(by using cluster index \rightarrow silhouette index)



(a-value)

a_i = average distance from point x_i to other points at the same cluster.

$$a_i = \text{avg.} (\overset{\#}{d(x_i, x_2)}, \overset{\#}{d(x_i, x_3)}, \overset{\#}{d(x_i, x_4)})$$

(b-value)

b_i = minimum of average distance from point x_i to other clusters

- ① calc avg distance from x_i to other clusters.
- ② take the minimum.

$$d(x_i, \textcircled{2}) = \frac{d(x_i, y_1) + d(x_i, y_2) + d(x_i, y_3)}{3}$$

$$d(x_i, \textcircled{3}) = \frac{d(x_i, z_1) + d(x_i, z_2) + d(x_i, z_3)}{3}$$

$$b_i = \min (d(x_i, \textcircled{2}), d(x_i, \textcircled{3}))$$

(s-value)

$$S_i = \frac{(b_i - a_i)}{\max(b_i, a_i)} \cdot \text{generally } b_i > a_i$$

ii $\rightarrow S_i = \frac{b_i - a_i}{b_i}$

if within cluster distance is very small $\rightarrow a_i \rightarrow 0$
then $S_i \rightarrow 1$. (very good!)

if within cluster distance is almost same as inter-cluster $\rightarrow a_i \approx b_i$
then $S_i \rightarrow 0$. (very bad, means that data point actually belongs to another cluster)

if a value larger than b_i , then $\max(b_i, a_i) \rightarrow a_i$
in extreme $b_i - a_i \rightarrow -a_i$
ii $S_i \rightarrow -1$.

ii in general: $-1 \leq S_{\text{value}} \leq 1$

① we calculate s-value for each point

② we calculate s-value for each cluster $S_K = \frac{1}{n_K} \sum S_i$

③ we calculate s-value for the clustering model $I = \frac{1}{K} \sum S_K$
(silhouette Index) \uparrow total # of clusters

\nearrow close to '1' is better.